

Star Citizen — Dual VKB Gladiator EVO Premium HOSAS

Visual Chart + Full Button Mappings — 4.10



LEFT STICK — MOVEMENT & SYSTEMS
Trigger 1st — Coupled/Decoupled
Trigger 2nd — Flight Ready
Rapid Fire Up — Scanning Mode
Rapid Fire Down — Radar Ping
A2 (red) — Flight Ready
B1 (side) — Space Brake
D1 (pinky) — Exit Seat (Hold)
A1 Click — Toggle Analog / Hat mode
A3 Up — Master Mode Cycle
A3 Down — Engage Quantum
A3 Left — Landing Gear
A3 Right — VTOL Toggle
A3 Push — Request Landing
A4 Up — Ship Lights
A4 Down — Night Vision
A4 Left — Lock/Unlock Doors
A4 Right — Self Destruct (Hold)
C1 Up — Activate Scan
C1 Down — Increase Scan Angle
C1 Left — Mining Mode
C1 Right — Salvage Mode
C1 Push — Activate Scan
Base Wheel — Speed Limiter
Base Switch / Encoder / F1–F3 — Preference

RIGHT STICK — AIMING & COMBAT
Trigger 1st — Fire Weapon Group 1
Trigger 2nd — Fire Weapon Group 2
Rapid Fire Up — Deploy Decoy
Rapid Fire Down — Deploy Noise
A2 (red) — Boost / Afterburner
B1 (side) — Space Brake
D1 (pinky) — Missile Operator Mode
A1 Click — Toggle Analog / Hat mode
A3 Up — Cycle Hostile
A3 Down — Cycle Friendly
A3 Left — Cycle Target in View
A3 Right — Lock / Unlock
A3 Push — Target Under Reticle
A4 Up — Power to Weapons
A4 Down — Power to Shields
A4 Left — Power to Engines
A4 Right — Reset Power
A4 Push — Gimbal Assist
C1 Up — Launch Missile
C1 Down — Cycle Missile Type
C1 Left — Increase Missiles
C1 Right — VOIP PTT
C1 Push — Missile Mode
Base F1–F3 — Preference

Axes — Right: Y=Pitch · X=Yaw · Twist=Roll | Left: X=Strafe L/R · Y=Throttle · Twist=Strafe Up/Down
Premium extras: Rapid Fire Trigger, A1 Ministick (toggle with click), C1 full hat. Bind in-game and save profile.