

Star Citizen — Dual VKB Gladiator EVO Premium HOSAS

Complete Button Mappings (Pure In-Game) — 4.10

AXES

Stick	Axis	Function
Right	Y	Pitch
Right	X	Yaw
Right	Twist (Z)	Roll
Left	X	Strafe Left / Right
Left	Y	Throttle Forward / Back
Left	Twist (Z)	Strafe Up / Down

RIGHT STICK — AIMING & COMBAT

Control	Function
Trigger 1st	Fire Weapon Group 1
Trigger 2nd	Fire Weapon Group 2
Rapid Fire Up	Deploy Decoy
Rapid Fire Down	Deploy Noise
A2 (red)	Boost / Afterburner
B1 (side)	Space Brake
D1 (pinky)	Missile Operator Mode
A1 Ministick Click	Toggle A1 Analog / Hat mode
A1 Up / Down / Left / Right	Cycle Target / Lock (when in hat mode)
A3 Up	Cycle Hostile
A3 Down	Cycle Friendly
A3 Left	Cycle Target in View
A3 Right	Lock / Unlock
A3 Push	Target Under Reticle
A4 Up	Power to Weapons
A4 Down	Power to Shields
A4 Left	Power to Engines
A4 Right	Reset Power
A4 Push	Gimbal Assist
C1 Up	Launch Missile
C1 Down	Cycle Missile Type
C1 Left	Increase Missiles
C1 Right	VOIP PTT
C1 Push	Missile Operator Mode (alt)

LEFT STICK — MOVEMENT & SYSTEMS

Control	Function
Trigger 1st	Coupled / Decoupled
Trigger 2nd	Flight Ready
Rapid Fire Up	Scanning Mode
Rapid Fire Down	Radar Ping
A2 (red)	Flight Ready
B1 (side)	Space Brake
D1 (pinky)	Exit Seat (Hold)
A1 Minystick Click	Toggle A1 Analog / Hat mode
A1 (hat mode)	Secondary systems / preference
A3 Up	Master Mode Cycle
A3 Down	Engage Quantum
A3 Left	Landing Gear
A3 Right	VTOL Toggle
A3 Push	Request Landing
A4 Up	Ship Lights
A4 Down	Night Vision
A4 Left	Lock / Unlock Doors
A4 Right	Self Destruct (Hold)
A4 Push	Power Reset
C1 Up	Activate Scan
C1 Down	Increase Scan Angle
C1 Left	Mining Mode Toggle
C1 Right	Salvage Mode Toggle
C1 Push	Activate Scan (alt)
Base Wheel	Speed Limiter
Base Switch / Encoder / F1–F3	Secondary / MobiGlas / Inventory / Preference

Premium extras: Rapid Fire Trigger (up/down), A1 Analog Minystick (toggle with click), C1 is a full 4-way hat with push. Bind in-game under Advanced Controls Customization. Use pp_resortdevices joystick 1 2 if sticks are swapped.